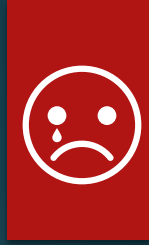




# FriendlyDrive

»»» DRIVING SUSTAINABILITY

# The Problem



# Implication

▶ CO<sub>2</sub>  
▶ NO<sub>x</sub>





"The planet is on f\*\*\*ing fire!!!"

-Bill Nye; "The Science Guy"

# The Solution



- ▶ Real time-tracking and –  
analysis of driving behaviour  
using the TlxS plug by Pixida
- ▶ Gamified education for the  
driver
- ▶ Shift of driving behaviour to a  
more sustainable style





# How it works



- ▶ Plug&play device for the car cigarette lighter
- ▶ linked to user account on our FriendlyDrive smartphone app



TIXS

- ▶ GPS data
- ▶ Acceleration data

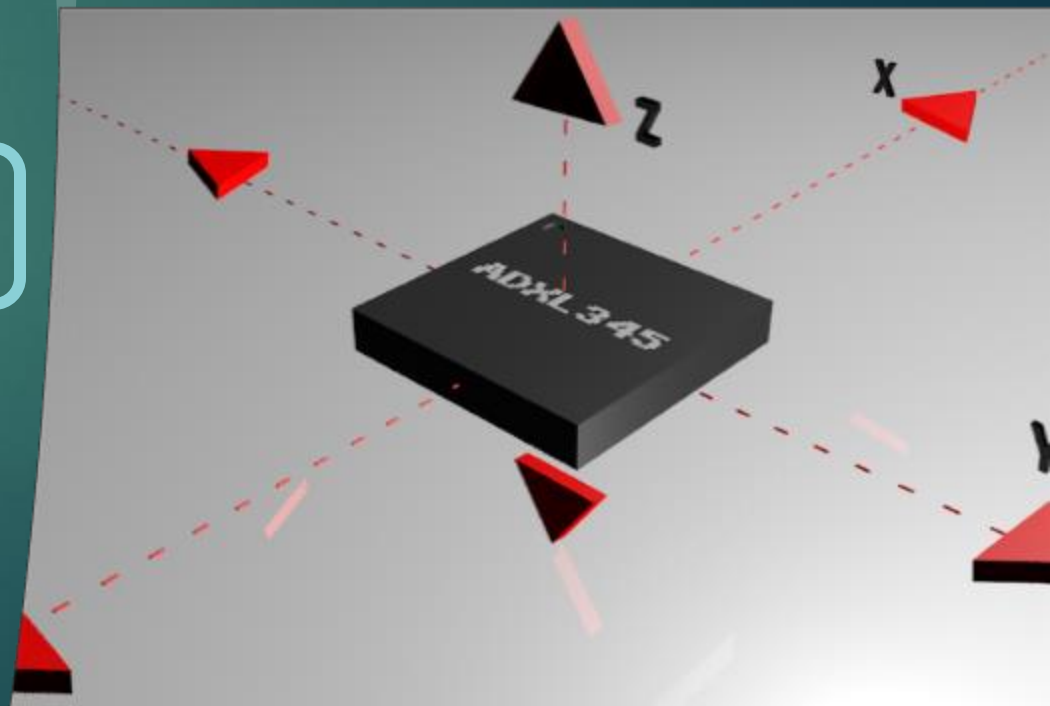
+

API

- ▶ Information about driving environment



AGGRESSIVENESS-SCORE





# Berry, I.M.: The Effects of Driving Style and Vehicle Performance on the Real-World Fuel Consumption of U.S. Light-Duty Vehicles

City	20 - 45	$\left(\frac{1}{M}\right) \left[ \left( \frac{\int (Av + Bv^2 + Cv^3 + Mav) dt}{\int v dt} \right) - (Roadload(\bar{v})) \right]$
High.	> 45	$\left(\frac{1}{M}\right) \left[ \left( \frac{\int (Cv^3 + Bv^2 + Av + Mav) dt}{\int v dt} \right) - (Roadload(20.12 \text{ m/s})) \right]$

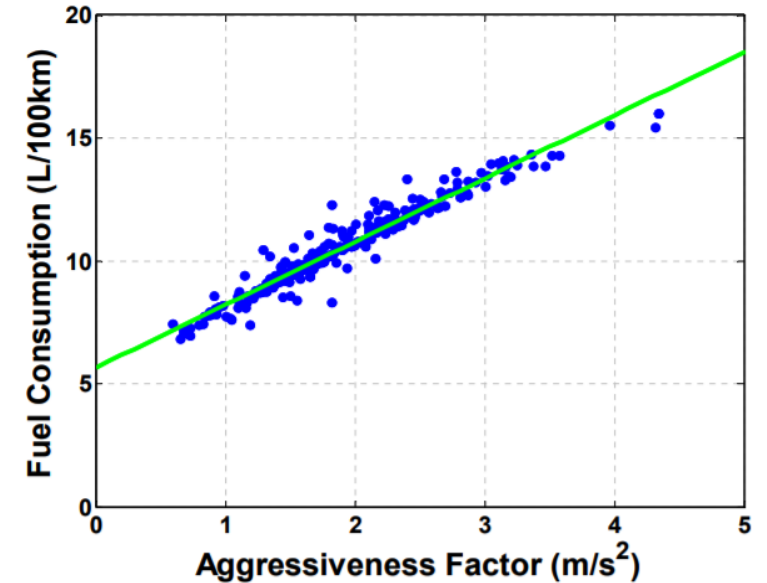
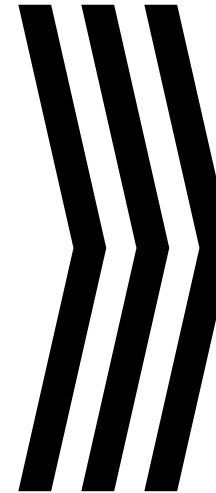


Figure 64: Fuel consumption versus the city aggressiveness factor for speed traces with average velocity less than 20 mph (32 kph)

>Correlated to fuel consumption





AGGRESSIVENESS-SCORE



RULE-BASED ECO-SCORE

- ▶ normalised to driving behaviour of the entire dataset
- ▶ adapted to driving environment



# User experience

- ▶ Auditive/ visual feedback about the driving style (real time/ retrospect)
- ▶ Tips on driving style and acceleration behaviour



# Gamification

- ▶ Ranking list to compare with other drivers
- ▶ Virtual badges for special achievements like "FriendlyCityDriver"; "HighwayHero" etc.





# The Market

- ▶ 47,1 Mio. registered cars in Germany
- ▶ >5 Mio. company-owned



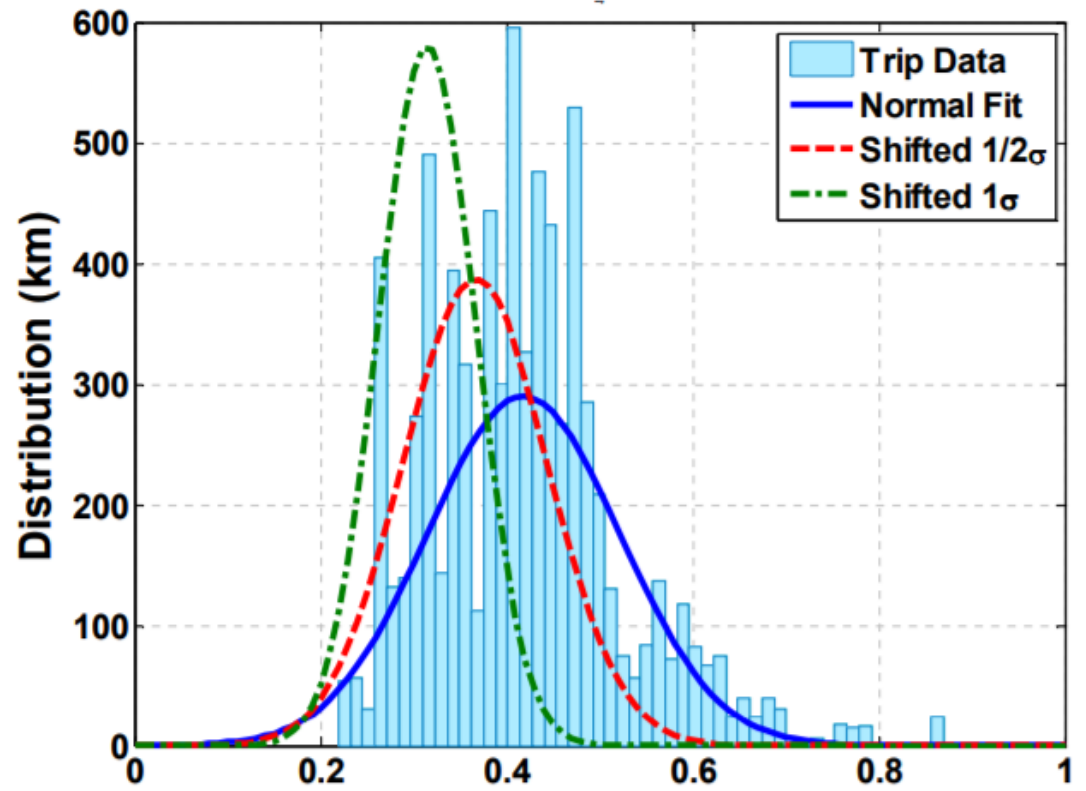
- ▶ 44,2 Mio. tons of fuel per year
- ▶ 170 Mio. tons of CO<sub>2</sub> per year in 2020

# Costs & Potential

- ▶ 5,91 Bn. € per year in fuel
- ▶ Improvement of eco-score by one deviation results in ~-6% fuel consumption

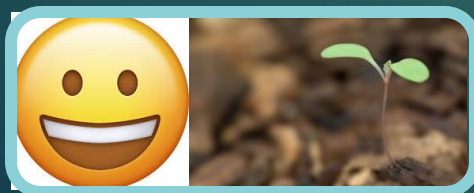
▶ 355 Mio. € savings per year

▶ 9.6 Mio. tons CO<sub>2</sub> less per year



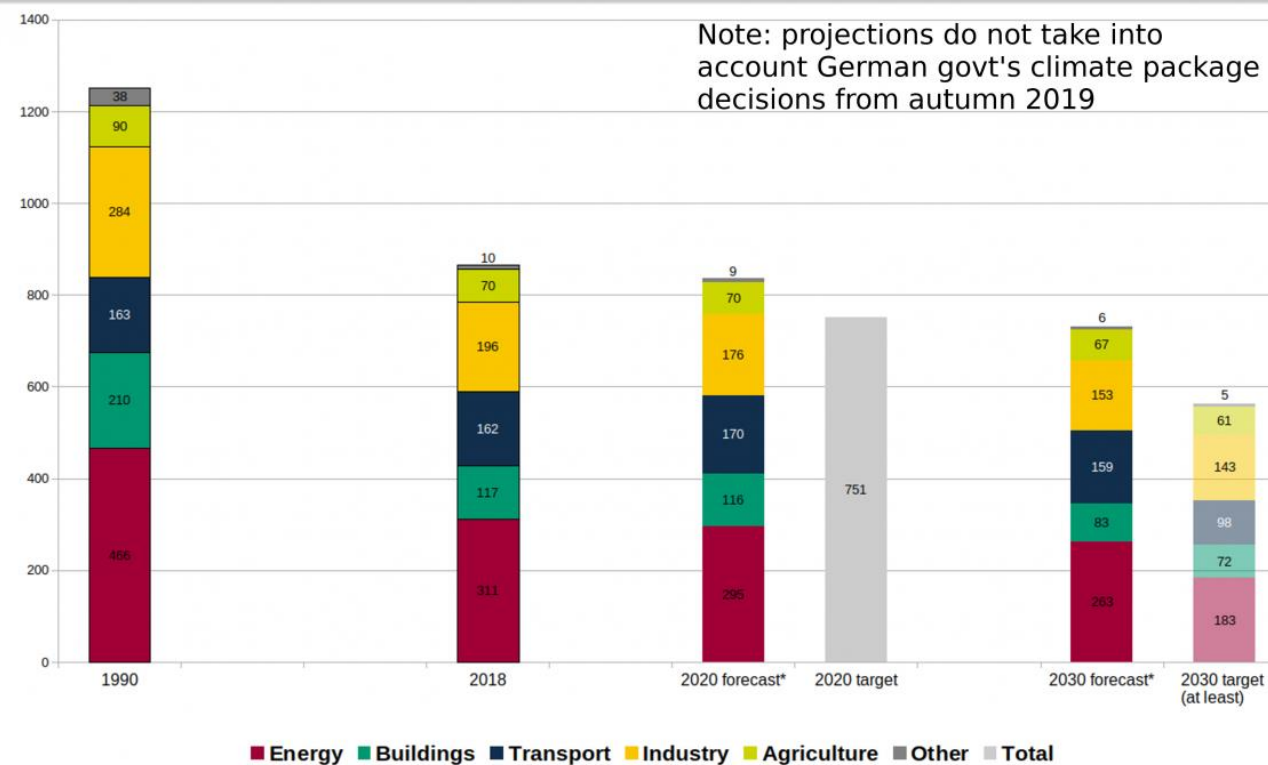
# The bigger picture

- ▶ For 2030 Germany wants to cut its CO2 emission from transport by 11 Mio. tons (in relation to 2020 forecast)
- ▶ FriendlyDrive can contribute a big part



## German greenhouse gas emission reduction sector targets and projection for 2020 and 2030.

Data: BMU 2019



In million tonnes CO2 equivalents.

\*BMU GHG emissions projections report 2019

# Monetization

- ▶ Renting model :
    - ▶ 5€ monthly royalty fee for device + app
  - ▶ Sales of anonymized user data:
    - ▶ approx. 1,20€ per dataset
- 
- ▶ Worst prediction:
    - ▶ 3% share of total market= 1,4 Mio. Sales
    - ▶ 7 Mio. € revenue from fees per month
    - ▶ 1.6 Mio. € if every dataset sold just once
  - ▶ Break-even approx. within 12 months (without EoS)



# Marketing strategy

## 1st stage:

- ▶ Focused targeting of companies with big car pools
- ▶ Partnering with automotive factorers and distribution via their loyalty club programs

## 2nd stage:

- ▶ targeting of end customers via cost-effective online advertisement and PoS marketing





# Feedback from our future customers



"I drive friendly now."

"Easy and enjoyable- a great way to save fuel."

"Fuel costs go DOWN- so do emissions. I love it."

When do YOU start driving friendly?

AND THIS IS  
HOW IT  
LOOKS IN  
ACTION...!!  
!!!!



STAY TUNED:

[https://friendlydrive  
.wordpress.com/](https://friendlydrive.wordpress.com/)

